

Negative Error Codes (-100 to -199)

Scrap Manager Errors

- 100 noScrapErr No scrap exists error
- 102 noTypeErr Format not available [no object of that type in scrap]

Storage Allocator Errors

- 108 memFullErr Ran out of memory [not enough room in heap zone]
- 109 nilHandleErr GetHandleSize fails on baseText or substitutionText; NIL master pointer [handle was NIL in HandleZone or other]
- 110 memAdrErr Address was odd, or out of range
- 111 memWZErr Attempted to operate on a free block; GetHandleSize fails on baseText or substitutionText [WhichZone failed (applied to free block)]
- 112 memPurErr Trying to purge a locked or non-purgeable block
- 113 memAZErr Address in zone check failed
- 114 memPCErr Pointer Check failed
- 115 memBCErr Block Check failed
- 116 memSCErr Size Check failed
- 117 memLockedErr Trying to move a locked block (MoveHHI)

HFS Errors

- 120 dirNFErr Directory not found
- 121 tmwdoErr No free WDCB available
- 122 badMovErr Move into offspring error
- 123 wrgVolTypErr Not an HFS volume [wrong volume type error or (obsolete) operation not supported for MFS]
- 124 volGoneErr Server volume has been disconnected.
- 125 updPixMemErr Insufficient memory to update a pixmap
- 127 fsDSIntErr Internal file system error

Menu Manager Errors

- 126 dsMBarNFnd System error code for MBDF not found
- 127 dsHMenuFindErr Couldn't find HMenu's parent in MenuKey
- 128 userCanceledErr User canceled an operation

HFS FileID Errors

- 130 fidNotFound no file thread exists
- 131 fidNotAFile directory specified
- 132 fidExists file ID already exists

Color QuickDraw and Color Manager Errors

- 147 regionTooBigError Region too big or complex

- 148 pixMapTooBigErr Pixel map record is deeper than 1 bit per pixel
[passed pixelmap is too large]
- 149 notEnoughStack Not enough stack space for the necessary buffers
"OR"
- 149 mfStackErr Insufficient stack
- 150 cMatchErr Color2Index failed to find an index
- 151 cTempMemErr Failed to allocate memory for temporary structures
- 152 cNoMemErr Failed to allocate memory for structure
- 153 cRangeErr Range error on colorTable request
- 154 cProtectErr ColorTable entry protection violation
- 155 cDevErr Invalid type of graphics device
- 156 cResErr Invalid resolution for MakeTable
- 157 cDepthErr Invalid pixel depth
- 158 cParmErr Invalid parameter

Resource Manager Errors (other than I/O)

- 185 badExtResource Extended resource has a bad format.
- 186 CantDecompress Resource bent ("the bends") can't decompress a
compressed resource
- 188 resourceInMemory Resource already in memory
- 189 writingPastEnd Writing past end of file
- 190 inputOutOfBounds Offset or count out of bounds
- 192 resNotFound Resource not found
- 193 resFNotFound Resource file not found
- 194 addResFailed AddResource failed
- 195 addRefFailed AddReference failed
- 196 rmvResFailed RmveResource failed
- 197 rmvRefFailed RmveReference failed
- 198 resAttrErr Attribute inconsistent with operation
- 199 mapReadErr Map inconsistent with operation